

CSc 6340 Introduction to Compilers

Fall 2004, Exam #3 (Take Home) – INDIVIDUAL WORK - NO COLLABORATION

Due: 14 December 2004 (Tuesday)

1. Consider the following syntax-directed semantic specification:

production $A \rightarrow \beta$	semantic rule (w.r.t. $A \rightarrow \beta$ )
$S \rightarrow B+$	$[v_S = ]print(v_B)$
$S \rightarrow C-$	$[v_S = ]print(v_C)$
$B \rightarrow n$	$v_B = identity(v_n)$
$B \rightarrow B_1, n$	$v_B = max(v_{B_1}, v_n)$
$C \rightarrow n$	$v_C = identity(v_n)$
$C \rightarrow C_1, n$	$v_C = min(v_{C_1}, v_n)$

- (a) Give an attributed parse tree for the source string  $5, 2, 3-$  assuming the token  $n$  is lexically matched by any string of one or more digits. Evaluate the attributes in the attributed parse tree through syntax-directed evaluation.
  - (b) What is the purpose of this syntax-directed semantic specification?
2. Consider the following syntax-directed semantic specification with underlying grammar G2, in which semantic functions are written and evaluated as Java expressions:

production $A \rightarrow \beta$	semantic rule (w.r.t. $A \rightarrow \beta$ )
$S \rightarrow aA$	<code>System.out.println("dogs " + v_A + ".")</code>
$S \rightarrow aAb$	<code>System.out.println("cats " + v_A + ".")</code>
$A \rightarrow \epsilon$	$v_A = \text{"scratch"}$
$A \rightarrow baA_1$	$v_A = \text{"chase; cats " + } v_{A_1}$

Give an attributed parse tree for the source string  $ababa$ , evaluate the attributes in the attributed parse tree through syntax-directed evaluation, and show the output produced.

3. In a game of Paper/Rock/Scissors, two players  $p_1$  and  $p_2$  simultaneously select one of  $\{paper, rock, scissors\}$ , and the winner is determined by the following function:

$$winner(p_1, p_2) = \begin{cases} paper, & \text{if } \{p_1, p_2\} = \{paper, rock\}; \\ rock, & \text{if } \{p_1, p_2\} = \{rock, scissors\}; \\ scissors, & \text{if } \{p_1, p_2\} = \{scissors, paper\}; \\ tie, & \text{if } p_1 = p_2. \end{cases}$$

From the following underlying CFG that generates Paper/Rock/Scissors games, construct an S-attributed translation scheme that prints the winner of a game.

$$\begin{aligned} G &\rightarrow (P, P) \\ P &\rightarrow paper \mid rock \mid scissors \end{aligned}$$

4. From the following underlying CFG which generates binary numbers, construct an S-attributed translation scheme which has semantic rules embedded after the right-hand sides of the productions and computes the value ( $val_N$ ) of a binary number (N).

$$\begin{aligned} N &\rightarrow NB \mid B \\ B &\rightarrow 0 \mid 1 \end{aligned}$$

5. Construct from the following underlying CFG an S-attributed attribute grammar which computes the value of a decimal literal (D) consisting of an integer literal (I), an optional fraction (F), and an optional exponent (E). Assume that the terminal symbol  $d$  has an attribute  $val_d$  which gives the value of the digit  $d$ .

production $A \rightarrow \beta$	semantic rule (w.r.t. $A \rightarrow \beta$ )
$D \rightarrow IFE$	
$I \rightarrow d$	
$I \rightarrow Id$	
$F \rightarrow \epsilon$	
$F \rightarrow .I$	
$E \rightarrow \epsilon$	
$E \rightarrow eSI$	
$S \rightarrow \epsilon$	
$S \rightarrow +$	
$S \rightarrow -$	