

# Introduction to Lambda Calculus

York University CSE 3401

Vida Movahedi

# Overview

- Functions
- $\lambda$ -calculus :  $\lambda$ -notation for functions
- Free and bound variables
- $\alpha$ - equivalence and  $\beta$ -reduction
- Connection to LISP

[ref.: Chap. 1 & 2 of Selinger's lecture notes on Lambda Calculus:  
<http://www.mathstat.dal.ca/~selinger/papers/lambdanotes.pdf> ]

[also Wikipedia on Lambda calculus]

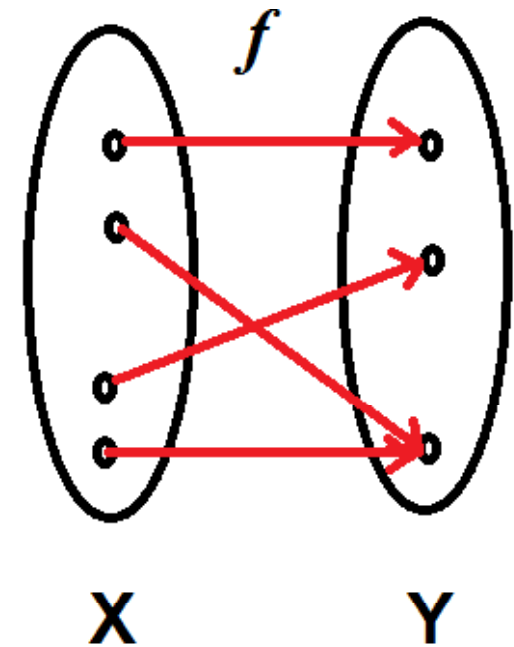
[I am using George Tourlakis' notations for renaming and substitution]

# Extensional view of Functions

- “Functions as graphs”:
  - each function  $f$  has a fixed domain  $X$  and co-domain  $Y$
  - a function  $f : X \rightarrow Y$  is a set of pairs  $f \subseteq X \times Y$  such that for each  $x \in X$ , there exists exactly one  $y \in Y$  such that  $(x, y) \in f$ .

- Equality of functions:
  - Two functions are equal if given the same input they yield the same output

$$f, g : X \rightarrow Y, \quad f = g \Leftrightarrow \forall x \in X, f(x) = g(x)$$



# Intensional view of Functions

- “Functions as rules”:
  - Functions defined as rules, e.g.  $f(x) = x^2$
  - Not always necessary to specify domain and co-domain
- Equality of functions:
  - Two functions are equal if they are defined by (essentially) the same formula
- Comparing the two views
  - Graph model is more general, does not need a formula
  - Rule model is more interesting for computer scientists (How can it be calculated? What is the time/memory complexity? etc)

# 3 observations about functions

$f(x)=x$  is the identity function

$g(x)=x$  is also the identity function

→ Functions do not need to be explicitly named

→ Can be expressed as  $x \mapsto x$

$(x, y) \mapsto x - y$

$(u, v) \mapsto u - v$                       they are the same

→ The specific choice for argument names is irrelevant

$(x, y) \mapsto x - y$

$x \mapsto (y \mapsto x - y)$

→ Functions can be re-written in a way to accept only one single input (called **currying**)

# Lambda Calculus

- These 3 observations are motivations for a new notation for functions: Lambda notation
- $\lambda$ -calculus: theory of functions as formulas
- Easier manipulation of functions using expressions
- Examples of  $\lambda$ -notation:
  - The identity function  $f(x)=x$  is denoted as  $\lambda x.x$
  - $\lambda x.x$  is the same as  $\lambda y.y$  (called  $\alpha$ -equivalence)
  - Function  $f$  defined as  $f : x \mapsto x^2$  is written as  $\lambda x.x^2$
  - $f(5)$  is  $(\lambda x.x^2)(5)$  and evaluates to 25 (called  $\beta$ -reduction)

# More examples

- Evaluate

$$\begin{aligned} & (\lambda x.((\lambda y.x^2 + y^3)(2)))(3) \\ &= (\lambda x.x^2 + 2^3)(3) = (3^2 + 2^3) = 17 \end{aligned}$$

- Evaluate

$$\begin{aligned} & (\lambda x.(\lambda y.x^2 + y^3))(2)(3) \\ &= (\lambda y.2^2 + y^3)(3) = (2^2 + 3^3) = 31 \end{aligned}$$

# Higher order functions

- Higher-order functions are functions whose input and/or output are functions
- They can also be expressed in  $\lambda$ -notation
- Example:
  - $f(x) = x^3$  and  $g(x) = (f \circ f)(x) = f^{(2)}(x) = f(f(x)) = f(x^3) = (x^3)^3 = x^9$
  - $f(x)$  is written as  $\lambda x. x^3$
  - $g(x) = f(f(x))$  is written as  $\lambda x. f(f(x))$
  - The function defined as  $f \mapsto f \circ f$  is denoted as  $\lambda f. \lambda x. f(f(x))$



# Lambda terms

- $\lambda$ -term calculation:
  1. A **variable** is a  $\lambda$ -term (for example  $x, y, \dots$ )
  2. If  $M$  is a  $\lambda$ -term and  $x$  is a variable, then  $(\lambda x.M)$  is a  $\lambda$ -term (called a **lambda abstraction**)
  3. If  $M$  and  $N$  are  $\lambda$ -terms, then  $(MN)$  is a  $\lambda$ -term (called an **application**)

– Note in  $\lambda$ -notation we write  $(fx)$  instead of  $f(x)$

Example: Write the steps in  $\lambda$ -term calculation of

$$(\lambda x.(\lambda y.(\lambda z.((xz)(yz))))))$$

$$x, y, z, (xz), (yz), ((xz)(yz)), (\lambda z.((xz)(yz))),$$
$$(\lambda y.(\lambda z.((xz)(yz))), (\lambda x.(\lambda y.(\lambda z.((xz)(yz))))))$$

# Conventions

- Conventions for removing parentheses:
  1. Omit outermost parentheses, e.g.  $MN$  instead of  $(MN)$
  2. Applications are left-associative, omit parentheses when not necessary, e.g.  $MNP$  means  $(MN)P$
  3. Body of abstraction extends to right as far as possible, e.g.  $\lambda x.MN$  means  $\lambda x.(MN)$
  4. Nested abstractions can be contracted, e.g.  $\lambda xy.M$  means  $\lambda x.\lambda y.M$

Ex: Write the following with as few parentheses as possible:

$$(\lambda x.(\lambda y.(\lambda z.((xz)(yz)))))) \quad \Rightarrow \quad \lambda xyz.xz(yz)$$

# Free and bound variables

- In the term  $\lambda x.M$ 
  - $\lambda$  is said to bind  $x$  in  $M$
  - $\lambda x$  is called a binder
  - $x$  is a bound variable
- In the term  $\lambda x.xy$ 
  - $x$  is a bound variable
  - $y$  is a free variable
- In the term  $(\lambda x.xy)(\lambda y.yz)$ 
  - $x$  is a bound variable
  - $z$  is a free variable
  - $y$  has a free and a bound occurrence
  - Set of free variables  $FV=\{y,z\}$

# Set of free variables

- $FV(M)$ : the set of free variables of a term  $M$

$$- FV(x) = \{x\},$$

$$- FV(\lambda x.M) = FV(M) - \{x\}$$

$$- FV(MN) = FV(M) \cup FV(N),$$

- Set of free variables in term  $M$  defined as

$$\lambda xy.((\lambda z.\lambda v.z(zv))(xy)(zu))$$

is :

$$\begin{aligned} FV(M) &= FV((\lambda z.\lambda v.z(zv))(xy)(zu)) - \{x, y\} \\ &= (FV(\lambda z.\lambda v.z(zv)) \cup FV(xy) \cup FV(zu)) - \{x, y\} \\ &= ((\{z, v\} - \{z, v\}) \cup \{x, y\} \cup \{z, u\}) - \{x, y\} \\ &= \{z, u\} \end{aligned}$$

# $\alpha$ -equivalence

- $\lambda x.x$  is the same as  $\lambda y.y$  (both are identity function)
- $\lambda x.x^2$  is the same as  $\lambda z.z^2$
- Renaming bound variables does not change the abstraction
- This is called  $\alpha$ -equivalence of lambda terms and is denoted as

$$\lambda x.M =_{\alpha} \lambda y.(M \{x \setminus y\})$$

- Where  $M\{x \setminus y\}$  denotes renaming every occurrence of  $x$  in  $M$  to  $y$  (assuming  $y$  does not already occur in  $M$ )
  - Note  $x$  is a bound variable in this definition

# Substitution

- Substitution is defined for free variables, substituting a variable with a term.
  - $(\lambda x.xy)[y := M] = \lambda x.xM$
  - $(\lambda x.xy)[y := (uv)] = \lambda x.x(uv)$
- Substitution must be defined to avoid capture
  - $(\lambda x.xy)[y := x] \neq \lambda x.xx$
  - $(\lambda x.xy)[y := x] = (\lambda x'.x'y)[y := x] = \lambda x'.x'x$
  - $(\lambda x.yx)[y := (\lambda z.xz)] \neq \lambda x.(\lambda z.xz)x$
  - $(\lambda x.yx)[y := (\lambda z.xz)] = \lambda x'.(\lambda z.xz)x'$

# Substitution (cont.)

- Definition:

$$x[x := N] \equiv N$$

$$y[x := N] \equiv y \quad \text{if } x \neq y$$

$$(MP)[x := N] \equiv (M[x := N])(P[x := N])$$

$$(\lambda x.M)[x := N] \equiv \lambda x.M$$

$$(\lambda y.M)[x := N] \equiv \lambda y.(M[x := N]) \quad \text{if } x \neq y \text{ and } y \notin FV(N)$$

$$\rightarrow (\lambda y.M)[x := N] \equiv \lambda y'.(M\{y \setminus y'\}[x := N]) \quad \text{if } x \neq y, y \in FV(N), \text{ and } y' \text{ fresh}$$

Capture case!

Bound variable  $y$  is **renamed** to  $y'$  to  
avoid capture of free variable  $y$  in  $N$

# $\beta$ -reduction

- $\beta$ -reduction: the process of evaluating a lambda term by giving value to arguments

For example:

- $(\lambda x.x^2)(5) \rightarrow_{\beta} 25$
- $(\lambda x.y)(z) \rightarrow_{\beta} y$

- Definition

- $\beta$ -redex: A term of the form  $(\lambda x.M)N$  (a lambda abstraction applied to another term)
- It reduces to  $M[x:=N]$
- The result is called a reduct
- $\beta$ -reduction is applied recursively until there is no more redexes left to reduce
- A lambda term without any  $\beta$ -redexes is said to be in  $\beta$ -normal form



# $\beta$ -reduction – more examples

- $(\lambda x.y)(\lambda z.zz) \rightarrow_{\beta} y[x:= (\lambda z.zz)] = y$
- $(\lambda x.y)(\lambda w.w) \rightarrow_{\beta} y[x:= (\lambda z.zz)] = y$
- $(\lambda w.w)(\lambda w.w) \rightarrow_{\beta} w[w:= (\lambda w.w)] = (\lambda w.w)$
- $(\lambda x.y)((\lambda z.zz)(\lambda w.w))$   
 $\rightarrow_{\beta} (\lambda x.y) (zz [z:= (\lambda w.w)]) \rightarrow_{\beta} (\lambda x.y) ((\lambda w.w) (\lambda w.w))$   
 $\rightarrow_{\beta} (\lambda x.y) (\lambda w.w) \rightarrow_{\beta} (y [x:= (\lambda w.w)]) \rightarrow_{\beta} y$
- Or  $(\lambda x.y)((\lambda z.zz)(\lambda w.w))$   
 $\rightarrow_{\beta} y [x:= ((\lambda z.zz)(\lambda w.w))] \rightarrow_{\beta} y$

# Why Lambda Calculus?!

Popular question in 1930's:

“What does it mean for a function  $f$  to be computable?”

- Intuitive computability: A pencil-and-paper method to allow a trained person to calculate  $f(n)$  for any given  $n$ ?
- 1. **Turing**: A function is computable if and only if it can be computed by the Turing machine.
- 2. **Gödel**: A function is computable if and only if it is general recursive.
- 3. **Church**: A function is computable if it can be written as a lambda term.
- It has been proven that all three models are equivalent.
- Are they equivalent to ‘intuitive computability’? Cannot be answered!

# Lambda Calculus as a Programming Language

- Lambda calculus
  - It can be used to encode programs AND data, such as Booleans and natural numbers
  - It is the simplest possible programming language that is Turing complete
  - ‘Pure LISP’ is equivalent to Lambda Calculus
  - ‘LISP’ is Lambda calculus, plus some additional features such as data types, input/output, etc